# Naval Structure Toolkit - User Manual

### Introduction



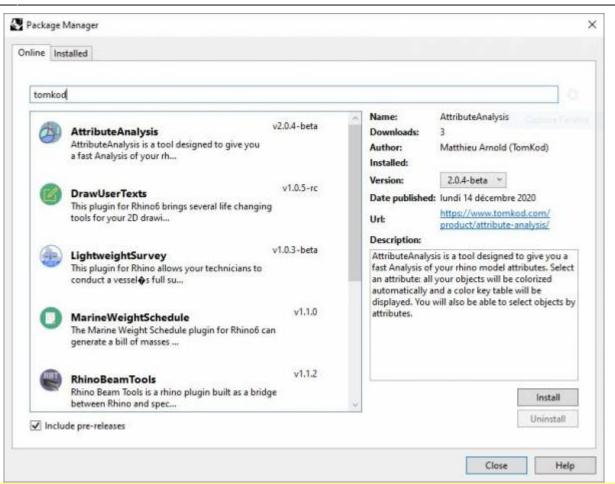
## **Plugin installation**

#### Overview

The plugin installer can be downloaded at **Fix Me!** A free trial is included, and yearly licenses can be purchased on the aforementioned page. *Naval Structure Toolkit* works with Rhino 6<sup>1)</sup> and Rhino7<sup>2)</sup>.

#### Yak

Our plugins are also compatible with <u>Yak</u>, Rhino's new package manager <sup>3)</sup>, which is basically an application store for Rhino. You just need to call Rhino's command **PackageManager**:



You can also install from the repository with the following command line:

"D:\Program Files\Rhino 6\System\Yak.exe" install 'PluginName'

If you add this in a batch file (\*.bat) at windows startup, it is probably the best way to keep all your plugins up-to-date 😉



#### License activation

#### Prerequisites

The free evaluation can be used once per computer, and requires network access to www.license.tomkod.com The license activation requires network access to www.tomkod.com

Please check your firewall in case of failure.

#### **Activation form**

The activation window automatically shows up when the plugin is loading and a valid license or trial is not registered. If you want to see, change or remove your license while the plugin is already loaded, you can use the Rhino commands **PluginName\_License**.

Activation status is always visible on the upper right corner of the form, if the icon is green your plugin will be enabled:

Plugin Status	
Enabled - license is valid	$\sim$

#### Trial Tab

This first tab is dedicated to the trial requests. Your trial status is displayed, and the button is disabled if a trial is not available for your computer (Your trial has already been activated, or the server is unreachable)

ble 3.x	?	×
Plugin Status Enabled - license is valid	0	)
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#### **Commercial Tab**

This tab's two main buttons let you Check-out (Activate) or Check-in (Desactivate) your license from

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our license server.

TomKod license	e activation - Table	e 3.x		?
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Email		e .com		
Product key	<u> </u>			
Activ	ate (Check-Out)		Desactivate (C	Check-in)
Status: Dis	abled			
Enable floa	ting licenses ( Affe	cts every To	mKod plugins )	
Use a license ce	rtificate			
	sative method for o void network active			
	Undefined			

When the checkbox "Enable floating licenses" is checked, every TomKod's plugin will try to deactivate the license automatically when closing (Making it available for another of your computers)

Finally, a license certificate (\*.TkLic) can be selected at the bottom of this tab. It allows to activate a license offline, but the license won't be floating anymore. If you need one, contact us at https://www.tomkod.com/contact/

#### Toolbar

The toolbars for Rhino are always included in your plugins installation directory, or can be downloaded here.

You just have to drag/drop the file "Tomkod.rui" to a rhino window to install them.

### Commands

#### NST\_About

This command can be used only from the command line prompt. It displays the plugin's current revision and license status.



https://wiki.tomkod.com/

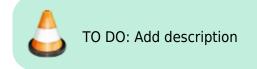


### NST\_License

This command can be used only from the command line prompt. It displays the plugin's activation form.

See license\_activation.

### CheckPlatCut



### Walkthrough

- 1. Launch the command
- 2. First Step 🕐
- 3. Second Step ?

### Scripted mode

No scripted mode is available for this command.

### IDsToUserText

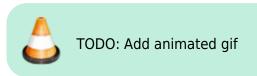


TODO: Add animated gif

### Walkthrough

- 1. Launch the command
- 2. First Step ?
- 3. Second Step 🥐

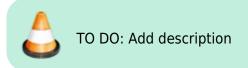
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#### Scripted mode

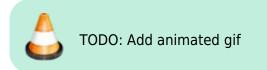
No scripted mode is available for this command.

#### SolidMass



#### Walkthrough

- 1. Launch the command
- 2. Select an extrusion or a closed polysurface
- 3. The object's mass and centroid coordinates will be displayed in command line feedback



#### Options

	Either a material from the editable material list or "Other", which will ask to manually enter a volumic mass Materials				
Material	English Name Steel Aluminium BiMetal	Local Name Steel Aluminium BiMetal	Value (Kg/m3) 7850 2700 5275		
	Create			Edit	
	Delete			Add Defaults	
WeldingPercentage	e The margin to a	dd to the resu	It to consider weld	ling masses (%)	
DrawCentroidPoint	s lf enabled, a po	int will be add	ed to the model at	the centroid's location	

#### Scripted mode

No scripted mode is available for this command.

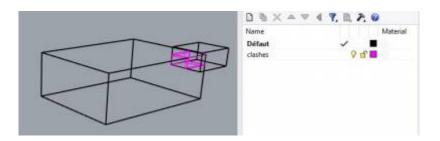
7/12

#### IntersectSolids

Check object intersections between two or several closed polysurfaces. The clashes volumes are added to the doc, in a layer named "clashes"

#### Walkthrough

- 1. Launch the command
- 2. First Step 🕐
- 3. Second Step 🧿



#### Scripted mode

No scripted mode is available for this command.

#### ExportPartsToDxf

Exports selected curves and annotations to a DXF file.

#### Walkthrough

- 1. Launch the command
- 2. First Step 🕐
- 3. The dxf file with the selected items is saved as: %ModelDIrectory%\Platcuts-%DocAttributeForBlockNumber%\%LayernameExtract%\%ObjectReference%.dxf

TODO: Add animated gif

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#### Options

DocAttributeForBlockNumber	value from a document usertext. The targeted usertext can be changed in the MSW option panel.
	Filter objects by the beginning of their layer name. The targeted user text can be changed in the MSW option panel.
	value from an object's usertext. The targeted usertext can be changed in the MSW option panel and is common with several other commands.

#### Scripted mode

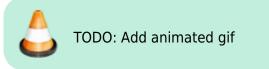
No scripted mode is available for this command.

#### **Bracket**



#### Walkthrough

- 1. Launch the command
- 2. First Step 🕐
- 3. Second Step ?



#### Scripted mode

No scripted mode is available for this command.

#### Cuto



#### Walkthrough

- 1. Launch the command
- 2. First Step 🕐
- 3. Second Step 🥐

🐧 TODO: Add animated gif

#### Scripted mode

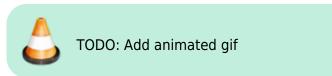
No scripted mode is available for this command.

#### Rails

TO DO: Add description

#### Walkthrough

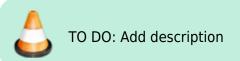
- 1. Launch the command
- 2. First Step 🕐
- 3. Second Step ?



#### Scripted mode

No scripted mode is available for this command.

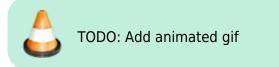
#### GeneratePlateMarking



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#### Walkthrough

- 1. Launch the command
- 2. First Step 🕐
- 3. Second Step 🥐



#### Scripted mode

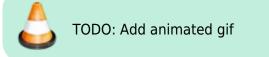
No scripted mode is available for this command.

#### DevelopPlanarPlate



#### Walkthrough

- 1. Launch the command
- 2. First Step 🕐
- 3. Second Step 🥐



#### Scripted mode

No scripted mode is available for this command.

#### SelectByBorderDetection

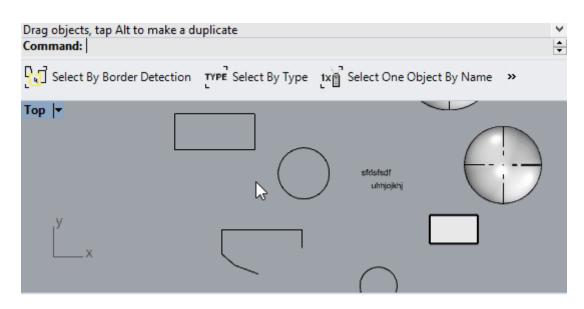


Available only for Rhino7 and later

Tries to detect and select a room's walls. Useful for drawings with many short curves delimiting a ship's or building's rooms.

#### Walkthrough

- 1. Start the command
- 2. Hover the model: the result is previewed in real-time



#### Options

#### DetectionRange

Limits the detection range where the command will look for walls. Default value is 1000<sup>4)</sup>

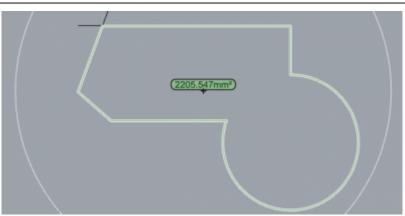
#### Mode

Two modes are available:

- *SelectExistingCurves* is just a selection of existing objects
- *TryCreateClosedPolycurve* will always returns a closed polyline. If needed line segments may be added.

#### DisplayArea

When enabled, the area will be displayed during the preview if the polycurve creation is successful.



1)

Rhino 6.15 or higher

Rhino 7.5 or higher

Rhino 6 or later only, with graphic user interface for Rhino7 only

4)

3)

Model Units

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